



PAS Shoots

(Pistol/Shotgun/Rifle Action Shooting) Rules/Procedures

1. Firearms are limited to semi-auto pistols in calibers of: .380 Auto-.45 auto. No magnum caliber pistols, such as; the Magnum Research Desert Eagle.
2. Ammunition is limited to lead and copper plated/washed bullets only. No jacketed bullets or bullets with gas checks are permitted. If copper plated/washed bullets are used, we reserve the right to verify that they are plated vs. jacketed.
3. Pistols are to be styles that would be used for self-defense and/or target shooting. Pistols can employ internal modifications, as well as external modifications, such as; Extended Slide Release, extended, but not oversized Magazine Release, Magazine Well, aftermarket Grips and Grip Sleeves, and cosmetic embellishments. No recoil reducing compensators. No "Race Guns."
4. No optical type sights, such as; Red Dot or Holographic. Fiber Optic and Laser sights are permitted.
5. Shooter can fire only the number of rounds that a stage dictates. If a stage calls for 30 rounds, only 30 rounds can be fired.
6. No Magazine will be loaded with more than 10 rounds.
7. All Magazines will be loaded at the Loading Table, and while being observed by the Loading Table Officer or another shooter. If the shooter has loaded magazines on their person, the Loading Table Officer must verify the legal round count in each magazine.
8. Shooter should load magazines to best accommodate the round count of the stage. Example: If a stage calls for 30 rounds three 10 round magazines can be loaded, plus spares in the event a magazine is dropped.
9. No cartridge will be chambered in a firearm until shooter is at the stage, unless a stage description instructs otherwise.
10. A good fitting and reliable holster is encouraged in order to maintain control of your firearm at all times. No firearms "lying around" without supervision.
11. Mag Pouches are suggested, but not mandatory. Shooter will need to access at least two additional magazines from their person for reloading purposes, and spares in the event a magazine(s) is dropped. There's no restriction on the number of magazines that can be carried.
12. Finger must be out of the trigger guard while moving through a stage.
13. No intentional tactical reloads. Pistol must be fired to empty with slide open before loading a magazine. It's acceptable to perform a tactical reload as a result of a malfunction or confusion about round count.
14. If at the end of a shooting sequence there are rounds remaining in the magazine, and/or a round in the chamber, the pistol must be cleared of the round, magazine removed if there are rounds on the carrier, and showed clear before leaving the firing line.
15. While shooting a stage, dropped magazines or ammunition that hit the ground cannot be recovered by the shooter. Magazines or ammo that fall on a table or prop can be recovered, if it's able to be done safely. Try to have at least one additional loaded magazine on your person while shooting the stage.
16. Muzzle must be kept in a safe direction whether the firearm is loaded or unloaded. **ALWAYS TREAT A FIREARM AS IF IT WERE LOADED!**

17. Never draw a firearm unless instructed by the Range Officer on the stage. A firearm can be drawn for the purposes of maintenance, repair, or showing it to someone, but it must be done at the Loading or Unloading Tables, and the muzzle MUST always be pointed in a safe direction.
18. Upon completion of the stage, the shooter will show the RO an open and empty firearm. Never close the action, holster the firearm, or leave the stage until it's been confirmed clear.

Shotguns

1. Pump, Lever, Double Barrel, and Single Shot Shotguns are permitted. No semi-auto's allowed. Since this shooting discipline is meant to be one of self-defense, a shorter barrel "Tactical" shotgun, with a capacity of at least 4 rounds is recommended.
2. Ammo is strictly limited to shot size no larger than #6...7 ½ & 8 shot are good choices. No slugs, buckshot, steel shot or magnum loads permitted. Low Brass, 2 ¾ shell with 7 ½ or 8 shot is ideal for what we're doing.
3. In most cases the scenario will call for 6 rounds, sometimes lower, sometimes higher, but not likely to be higher than 8 rounds. You will usually be able to "stoke" the magazine to capacity, but never higher than the scenario round count. As an example: if the round count is 6, and your shotgun holds 6, you would load that many, and have additional rounds on your person or gun for situations that may call for you to engage a knockdown until down. The reason for initially limiting loading to the round count is to use discipline in aiming the shotgun. I recommend using a side saddle shell holder, or something else of your choosing that will allow you to have quick access to additional shells. The device can be mounted on the gun or worn on your person.
4. NEVER chamber a round in a pump until at the point in the scenario when the shotgun is to be fired. Double and single barrel shotguns can be staged with rounds chambered, but action must be open. To assure a pump has no round in the chamber, before staging the gun, the RO will instruct the shooter to aim down range and pull the trigger. If round fires, the shooter will unload all firearms, leave the firing line, and be disqualified for that stage.
5. After completing shotgun sequence, the gun will be re-staged with action open and emptied of any fired and/or un-fired rounds.

Rifle/Carbine

1. Semi auto, bolt, and pump action rifles permitted.
2. Barrel length must be at least 16"
3. Calibers permitted: 9mm, .40 S&W, and .45 auto.
4. Shooter should have magazines that hold a minimum of 10 rounds, or be equipped to change magazines in order to fire the required 10 rounds in each stage.
5. Open sights, Red or Green Dot sights, as well as Laser and other optics, including scopes/optics with magnification are allowed. Since targets are at relatively close range, we recommend a non-magnified dot sight.

Note!

- ! You can shoot only pistol, pistol & shotgun, or pistol, shotgun, & rifle.
- ! Shooters must be 18 years or older, unless the individual has been verified to be safe and proficient in firearm handling.
- ! Shooters that exhibit unsafe tendencies, belligerent behavior, or disregard for LFSC, and specific PAS rules and procedures, will be warned. If those actions persist, we reserve the right to revoke shooting privileges at this activity.
- ! At this time, participation is restricted to LFSC members, and guests of members with guest privileges.